

EMERALD BAY ACTIVITIES

<u>Daily Events</u>	<u>Other Activities</u>
<ul style="list-style-type: none"> - Colors- Parade Ground Colors starts sharp at the time written on the schedule. If your troop signs up to lead a colors ceremony, please send them down half an hour early. - Meals- Dining Hall - Waiters' Call- Dining Hall Waiters should come to the dining hall at Waiters' Call time (Generally ½ hour before meals) to prepare their troops dining experience. - Class Sessions- Program Areas There are six different class sessions throughout the day. - 5th "Free" Session-Program Areas Shoot at Field Sports, swim or kayak at the Waterfront, or make up merit badge requirements! Handicraft is open Monday and Tuesday for pottery throwing. Most program areas are open and provide fun activities during this period. <p style="text-align: center;"><u>Fun and Tradition</u></p> <ul style="list-style-type: none"> - Campfire (Staff)-Sunday and Friday, 8:15 pm @ Campfire Circle Join us for an hour of entertainment, put on by the staff! - Qualifying Shoots- Friday, 5th Session @ Waterfront Aqua madness! Head to the Waterfront for fun with your troop. Those still qualifying for Field Sport merit badges may shoot at the ranges instead. - Scout Campfire- Wednesday, 8:15 pm @ Campfire Circle A mid-week campfire put on by you guys! Be sure to prepare your best skits! Sign up with your Ranger. 	<ul style="list-style-type: none"> - Mile Swim- Daily, Sessions A and 5th @ Waterfront To earn the mile swim patch, you must attend one session daily and complete increasingly long swims, ending with the mile swim. - Sea Lion Swim- Daily, Session A @ Waterfront Requires six laps in the swim area, three separate mornings. - Buffalo Run- Tuesday, Session A @ Parson's Gate A three-mile walk/run/crawl to Parson's and back - Doctor's Cove Snorkeling- Mon-Thurs, 3:30-5 pm @ Waterfront Come down to Doctor's with a buddy for some snorkeling! - Safe Swim/Safety Afloat- Monday, 5th Session @ Waterfront Scouts and scouters become certified in Safe Swim Defense and Safety Afloat. Ask the Waterfront Director about Aquatics Supervision courses. - PMSC Open House- Daily, 6th Session @ Pennington Marine Science Center Explore the marine center! See and touch the fish! - Star Party- Tues and Wed, 9-9:45 pm @ Dining Hall Porch Join Nature staff and the Astronomy class to learn a little more about the amazing constellations seen from Emerald Bay! - CPR Refresher- Tues-Thurs, 1:15 pm @ Campfire Circle Attendance at one CPR refresher is required for Motorboating and Lifesaving Merit Badges - OA Retreat- Thursday 8 pm @ Campfire Circle OA Retreat with service and fellowship. Remember to bring and wear your sash! - Staff Interest/Rugged Adventures Meet- Friday after dinner @ Helm Learn all about how to join staff or come back with a rugged program! - Neckerchief Slide Carving Program- Daily during free time @ Handicraft Lodge Learn how to use advanced carving tools to create your own unique neckerchief slide! All campers 14 years of age and older can participate.
<p style="text-align: center;"><u>Logistical Stuff</u></p> <ul style="list-style-type: none"> - Swim Tests- Sunday, upon arrival to camp @ Waterfront Swim checks are required for all water activities, including War Canoe. - Round Robin- Sunday, 4:00-5:00 pm @ Campfire Circle Program Directors will introduce their areas and acquaint you with the activities available at camp! - Fire Drill- Sunday, ~5:45 pm @ Parade Ground Prepare your troops to walk to the Parade Ground in an orderly fashion when the fire drill sounds. - SPL/Ranger Meeting- Sunday, 7:00-8:00 pm @ Campfire Circle Rangers and SPLs will plan the week's activities for your troop. - Leaders' Lunch-Wednesday, at Lunch @ Pavilion, behind the Dining Hall Meet with Area Directors to discuss your Scouts' performance and schedule. - Merit Badge Review- Friday after Campfire After receiving the records at campfire, please spend some time to check them for accuracy. - Merit Badge Reconciliation- Saturday, 6:00-8:00 am @ Helm/Porch Reconciliation allows you to approach the directors with any questions you may have after reviewing the merit badge records. - Boat Loading- Saturday, 8:30-9:30 am @ Waterfront Have your gear and unit ready on the Parade Ground, waiting for your troop to be called onto the boat. 	<p style="text-align: center;"><u>Leader Meetings</u></p> <ul style="list-style-type: none"> - War Canoe Leader Meeting- Monday, 11:00-12:20 pm @ Helm This meeting will tell you all you need to know about War Canoe. Required: 1 leader per troop. - Leaders' Coffee- Tuesday and Thursday, 7:00-7:45 pm @ Pavilion, behind the Dining Hall Come learn about exciting developments and the Future of Emerald Bay! - Leader Training and "This is Scouting"- Daily, 1st Session @ Helm Training for new scout leaders. This satisfies one of the requirements for the "Trained" patch. - Exit Strategy Leader Meeting- Friday, 11:00-12:20 pm @ Helm Prepares you for Aquacade and the final 24 hours of camp. <p style="text-align: center;"><u>Activities for Leaders</u></p> <ul style="list-style-type: none"> - Bike Rides- Tuesday and Thursday 9:00-12:00 pm @ Bike Shop Stop by the bike shop at 9am to join the adult trip to Two Harbors! - Waterfront Leader Free Time- 5th session @ Waterfront Check out a paddle craft or go fishing, just be sure to have a buddy and check-in with the Waterfront Director. - Dutch Oven Cook-Off- Friday, 1:00-2:30 pm @ Campfire Circle Register with Scoutcraft by Thursday. We supply the basics, you supply the extra deliciousness!