



Camp Emerald Bay Safety Rules

- **Buddy system** is extremely important for the safety of our campers. Buddies can be in groups of two or three, and can be a parent, leader or a friend, but parents/leaders must always know where their children are before they head to the next activity.
- **All aquatic activities are only open when the staff is on the Waterfront and requires a Personal Floatation Device (PFD)** to be worn by all participants at all times, unless in the Safe Swim Area.
 - o While out on a paddle board, kayak, or canoe, participants must have a buddy boat as well. The boundaries of the bay are from Doctor's Point to Indian Rock to Inspiration.
 - o Snorkel gear can be found in the Snorkel Locker and used in Doctor's Cove, please return all gear when done so the staff can clean the gear for the next group.
- **Swim Checks** will be available on Sat morning and afternoon right when activities open, ONLY. You will get a wristband if you pass the swim check. If you cannot or choose not to pass the swim check you will be required to wear a life jacket for snorkeling and your boating boundaries will be limited to between the yachts and the beach and the pier and the yacht club.
- **Shoes** should be always worn in camp to minimize injuries.
- **Wildlife** must be left alone at all times. Animals you may expect to find include:
 - o **ANTS:** love sugar; keep your cabin free of sugar drinks and food because once the ants come in there is nothing we can do about it. Any spray would harm the other animals.
 - o **Catalina Island Fox:** smaller than typical foxes, about the size of house cats. Do not feed and do not touch. Clean up after yourself at the Dining Hall to ensure that foxes do not have access to human food and become reliant on people.
 - o **Bison:** although it is unexpected, you may see a bison in camp as well. Give bison plenty of space to ensure they are not spooked. If you spot a bison in camp, find a staff member immediately so they can set up boundaries safely.
 - o **Deer:** typically come out at night, so be mindful as you are walking around in the dark. Give deer lots of space as well as they get spooked easily and may charge.
 - o **Snakes:** there are a number of snakes in camp, some venomous and some not. If you find a snake, stand far back, but keep an eye on the snake. Send another buddy group to find a staff member so they can relocate the snakes as needed.
 - o **Stingrays:** when walking into the water, be sure to do the "stingray shuffle" so you do not step on any rays that could cause harm.
- **Doctor on Duty:** we have medical staff that can be called by a staff member with a radio for any medical emergencies or injuries. If an emergency happens in the evening, run up to the two-story housings (gated community) to find our staff members anytime throughout the night. - **Off-Limit Zones:**
 - o **Doctors Point**
 - o **Maintenance yard and road behind the buildings**
 - o **Any construction sites**
 - o **Another camper's tent/cabin without permission**
 - o **Hillsides and out-of-camp**
- **Report any emergencies to a staff member including water leaks, fires, and dangerous situations.**
- **No fires are allowed outside of the campfire circle monitored by a staff member.**