

EMERALD BAY ACTIVITIES

Daily Events

- **Flag Ceremonies - Parade Ground**
Colors starts sharp at the time written on the schedule. If your troop signs up to lead a colors ceremony, please send them down half an hour early to practice.
- **Meals- Dining Hall – Line Up Each Meal except Sunday Lunch**
Plates and utensils are provided by camp for Dining Hall meals. One troop meal on the beach and War Canoe require individual mess kits.
- **Waiters' Call- Dining Hall**
Waiters should come to the dining hall at Waiters' Call time (Generally 15 minutes before meals) to prepare dinner. 1 waiter to 8 participants.
- **Class Sessions- Program Areas**
Merit Badges are required to attend daily. The War Canoe schedule is built into most of the courses.
- **5th "Free" Session-Program Areas**
Range & Target Activities, swim or kayak at Waterfront, or make up merit badge requirements! Handicraft is open Monday and Tuesday for Pottery throwing. Most program areas are open and provide fun activities during this period.

Fun and Tradition

- **Campfire (Staff)-Sunday and Friday, 8:15 pm @ Campfire Circle**
Join us for an hour of entertainment, put on by the staff!
- **Scout Campfire- Wednesday, 8:15 pm @ Campfire Circle**
A mid-week campfire put on by the Scouts! Be sure to prepare your best skits! Sign up with your Ranger. Be sure to stay Scout appropriate!
- **Scout's Own- Tuesday, 8:00 pm @ Chapel**
Participate in a non-denominational Scout's Service led by staff.
- **OA Retreat- Thursday, 1:00 pm @ Dining Hall Porch**
OA Retreat with service and fellowship. Wear your sash!
- **Aquacade- Friday, 5th Session @ Waterfront**
Aqua madness! Head to the Waterfront for fun with your troop.
- **Qualifying Shoots - Friday, 5th Session @ Field Sports**
Those still qualifying for Archery, Rifle, or Shotgun merit badges or NRA Certifications may shoot instead of attending Aquacade.

Camp Logistics

- **Campsite Tours- Sunday, upon arrival to camp @ Parade Ground**
Campsite Hosts will help you gather your gear and give you a tour throughout camp.
- **Fire Drill- Sunday, ~5:45 pm @ Parade Ground**
Prepare your troops to walk to the Parade Ground in an orderly fashion when the fire drill sounds.

Leader Trainings

- **Safe Swim/Safety Afloat- Monday, 6th Session @ Waterfront**
Scouts and scouters become certified in Aquatic Trainings.
- **Leader Specific Training – Tues and Thurs, 9-11am @ Helm**
- **Introduction to Outdoor Leader Skills – Daily @ Scoutcraft**
- **Leader Bike Rides- Tues-Thurs, 9:00-12:00pm @ Bike Shop**
Stop by the bike shop at 9am to join the adult trip to Two Harbors!
- **Adult Sunset Sails – Tues-Thurs, 7:00pm @ Waterfront**
Sign up in the Helm to set sail at twilight.
- **Waterfront Leader Free Time- Daily @ Waterfront**
Check out a paddle craft or go fishing, just be sure to have a buddy and check-in with the Waterfront Director.
- **Adult Leader Range & Target Activities- Tues-Thurs, 7:00-8:00 pm**
Head up to Field Sports for Archery, Rifle, and Shotgun!
- **Dutch Oven Cook-Off- Friday, 1:00-2:30 pm @ Campfire Circle**
Register with Scoutcraft by Thursday by lunch. We supply the basics, you supply the extra deliciousness!

Other Activities

- **Swim Tests- Sunday, after Campsite Tour @ Waterfront**
In-camp swim checks are required for all water activities.
- **Mile Swim- Daily, Sessions A and 5th @ Waterfront**
To earn the mile swim patch, you must attend one session daily and complete increasingly long swims, ending with the mile swim.
- **Sea Lion Swim- Daily, Session A @ Waterfront**
Requires six laps in the swim area, three separate mornings.
- **Buffalo Run- Tuesday, Session A @ Parson's Gate**
A three-mile walk/run/crawl to Parson's and back
- **Doctor's Cove Snorkeling- Mon-Thurs, 3:30-5 pm @ Waterfront**
Come down to Doctor's with a buddy for some snorkeling! Bring your Snorkel Application completed to earn the Snorkeling Award.
- **PMSC Open House- Mon-Thurs 6th Session @ Marine Science Center**
Explore the marine center! See and touch the fish! Scouts in Oceanography can come for additional study hours.
- **Star Party- Tues and Wed, 9-9:45 pm @ Dining Hall Porch**
Join nature staff and the astronomy class to learn a little more about the amazing constellations seen from Emerald Bay!
- **Bird Party- Tuesday & Wednesday, 6:00 am @ Eco-Classroom**
Required for Bird Study Merit Badge, but anyone can join the fun! Join the Nature Crew to learn about our local birds.
- **Star Party- Tuesday & Wednesday, 9:00 pm @ Dining Hall Porch**
Required for Astronomy Merit Badge, but anyone can join the fun! Join the Nature Crew to learn about our local constellations.
- **Silver Peak Hike- Thursday, 5:30pm @ Parsons Gate at Back of Camp**
Hike the highest peak on the West End of the Island. The hike is strenuous, challenge by choice!
- **Neckerchief Slide Carving Program- Daily free time @ Handicraft**
Learn how to use advanced carving tools to create your own unique neckerchief slide! All campers 14 years of age and older can participate
- **Staff Interest/Rugged Adventures Meet- Friday after dinner @ Helm**
Learn all about how to join staff or come back with a rugged program!

Leader Meetings

- **Leader Orientation Meeting – Sunday, 2:00-3:00pm @ Helm**
Send one leader per troop for the welcome meeting. Bring all paperwork (releases and medical) to turn in. 1 adult per troop.
- **SPL/Ranger Meeting- Sunday, 7:00-8:00 pm @ Staff Lounge, above Handicraft**
Rangers and SPLs will plan the week's activities for your troop.
- **SPL Meetings- 7:30 am @ Island Map Behind Trading Post**
Daily rundown of activities and other camp events for Senior Patrol Leaders to help empower them during their time at camp.
- **War Canoe Leader Meeting- Monday, 11:00-12:20 pm @ Helm**
This meeting will tell you all you need to know about War Canoe. Required: 1 adult leader per troop.
- **Leaders' Coffee- Tuesday and Thursday, 6:45 am @ Pavilion**
Adult leaders invited to share feedback regarding the week.
- **Leaders' Lunch-Thursday, at Lunch @ Island Map Behind Trading Post**
Meet with Area Directors to discuss your Scouts' performance.
- **Exit Strategy Leader Meeting- Friday, 11:00-12:20 pm @ Helm**
Prepares you for the final 24 hours of camp. 1 adult per troop.
- **Merit Badge Reconciliation- Friday, 7:00pm @ Coffee Station**
After receiving the records after Aquacade, please spend some time to check them for accuracy. Reconciliation allows you to approach the directors with any questions you may have after reviewing the merit badge records.